

Sunday Resources for April 19, 2020

Lesson: *Going Home,* from the Jesus Storybook Blble, page 318

The Ascension, From Matthew 28, Mark 16, Luke 24, John 14

Aim: To understand Jesus' command to tell others about him.

Questions:

- Will Jesus come back? Why Jesus promised he would return. He will take us back to heaven to live with him forever!
- Can we get to heaven on our own? No, we need Jesus. Jesus had to die and suffer the punishment for our sin. When he came back to life, he crushed sin and death! Because of his sacrifice, we can be in heaven with him.
- What promise did Jesus make to his disciples? He promised them that there is a place for them in Heaven. There is a place for us, too, if we follow Jesus. We must share this good news with others.

Review: Jesus will come back again to take us home, and we will live with him forever in heaven. Jesus has commanded us to share this Good News of his great rescue with everyone.

Reflect: What did we discover about Jesus from today's story?

Prayer: God, thank you for making a way for me to be in heaven with you. Help me to share the Good News of heaven with all that are around me.

Activities:

- ★ We don't know when Jesus is coming back--it's a surprise! Spend time making a gift for another member of your family and surprise them with it.
- ★ Journal or draw the questions you would ask Jesus when you get to meet him face to face in heaven.
- ★ Play "The King Says". Use the same rules as "Simon Says". Example: "The King Says jump!". Go through a series of commands, sometimes omitting the "The King Says", and see if they catch the difference. At the end of the time, tell the children, "I am not a real king. But Jesus is a real King so when he tells us to do something, we must listen and do what he asks. In today's story Jesus tells his disciples to do something important. We must listen to his words. We must share Jesus with others around us".

Links:

Video version of Jesus Storybook Bible Lesson, <u>Going Home</u>

SING: Fear Not by Ellie Holcomb